Responsibilities of the Assistant Shooting Sports Director Shotgun

The Assistant Shooting Sports Director is responsible to the Shooting Sports Director for assisting in the safe operation of the Shooting Sports program at Camp. The Assistant Shooting Sports Director must possess sound, mature judgment and personal integrity. In addition, the Assistant Director must possess a strong commitment to working with youth of Boy Scout age.

The Assistant Shooting Sports Director must:

- 1. Be at least 21 years of age.
- 2. Possess or be willing to obtain a registration in the Boy Scouts of America.
- 3. Be or be willing to earn BSA and NRA certifications.

The Assistant Shooting Sports Director is further encouraged to obtain a certification in American Red Cross Standard First Aid or its equivalent.

The Assistant Shooting Sports Director is further responsible for:

- 1. Assisting in the operation and maintenance of safe .22 caliber rifle, muzzleloader, and shotgun ranges.
- 2. Enforcing the safety regulations of the BSA and NRA.
- 3. Immediately report any individuals who are unwilling to abide by the safety policies of the NRA and BSA to the Shooting Sports Director, Program Director, or Camp Director.
- 4. Instructing Scouts as marksmanship skills as outlined by the BSA and NRA.
- 5. Assisting unit leaders in recognizing the shooting sports program opportunities available to them both in and out of Camp.
- 6. Reporting inadequacies in inventory and equipment to the Shooting Sports Director.
- 7. Working to obtain a thorough knowledge of the BSA's Shooting Sports Program.
- 8. Understanding the responsibilities of the Shooting Sports Director in case of the Shooting Sports Director's absence from the range or Camp.
- 9. Working to maintain the morale of those Staff members assigned to shooting sports.
- 10. Assisting the Shooting Sports Director in the preparation of the end-of-season report.
- 11. Abiding by the Camp rules set forth in the *Staff Understandings/Policies* and the *Staff Guide*.

revised: 2010/11 jwm